



IEEE HOME | SEARCH IEEE | SHOP | WEB ACCOUNT | CONTACT IEEE

Membership Public	ations/Services Standards Conferences Careers/Jobs
	Xplore® United States Patent and Trademar
<u>Help FAQ Terms I</u> <u>Review</u>	EEE Peer Quick Links ×
Welcome to IEEE Xplores	
O- Home	Your search matched 78 of 901165 documents. Results are shown 25 to a page, sorted by Relevance in descending order.
O- What Can	You may refine your search by editing the current search expression or entering a new one the
Access?	Then click Search Again .
O- Log-out	(memory or storage) and polygons
Tables of Contents	Search Again
O- Journals & Magazines	Results: Journal or Magazine = JNL Conference = CNF Standard = STD
O- Conference Proceedings	
O- Standards	1 Adaptive parallel rendering on multiprocessors and workstation clu Wai-Sum Lin; Lau, R.W.H.; Kai Hwang; Xiaola Lin; Cheung, P.Y.S.;
Search	Parallel and Distributed Systems, IEEE Transactions on , Volume: 12 Issue: 3
O- By Author	2001
O- Basic	Page(s): 241 -258
O- Advanced	
Member Services	[Abstract] [PDF Full-Text (5700 KB)] IEEE JRN
O- Join IEEE	2 Dynamic load balancing for parallel polygon rendering
O- Establish IEEE	Whitman, S.;
Web Account	Computer Graphics and Applications, IEEE, Volume: 14 Issue: 4, Jul 1994
O- Access the IEEE Member Digital Library	Page(s): 41 -48
Print Format	[Abstract] [PDF Full-Text (660 KB)] IEEE JRN
	3 Extension of the PO-MM hybrid formulation to account for effects of Jakobus, U.; Landstorfer, F.M.; Antennas and Propagation, 1995. ICAP '95. Ninth International Conference of Publ. No. 407), 4-7 Apr 1995 Page(s): 360 -363 vol.1

[Abstract] [PDF Full-Text (236 KB)] IEE CNF

4 Scalable graphics enhancements for PA-RISC workstations

Dowdell, C.; Thayer, L.;

Compcon Spring '92. Thirty-Seventh IEEE Computer Society International Consideration of Page 24.38 Feb 1003

Digest of Papers., 24-28 Feb 1992

Page(s): 122 -128

[Abstract] [PDF Full-Text (480 KB)] **IEEE CNF**

5 Geometric optimization

Hinker, P.; Hansen, C.;

 $\label{thm:condition} \textbf{Visualization '93, Proceedings., IEEE Conference on , 25}$

1993

Page(s): 189 -195

[Abstract] [PDF Full-Text (600 KB)] IEEE CNF

6 Optimal parallel hypercube algorithms for polygon problems

Atallah, M.J.; Chen, D.Z.;

Parallel and Distributed Processing, 1993. Proceedings of the Fifth IEEE Sym

1-4 Dec 1993

Page(s): 208 -215

[Abstract] [PDF Full-Text (708 KB)] IEEE CNF

7 Wavelet-domain texture modeling for image compression

Ryan, T.W.; Sanders, L.D.; Fisher, H.D.;

Image Processing, 1994. Proceedings. ICIP-94., IEEE International Conferen

Volume: 2, 13-16 Nov 1994

Page(s): 380 -384 vol.2

[Abstract] [PDF Full-Text (364 KB)] IEEE CNF

8 Automatic generation of triangular irregular networks using greedy

Silva, C.T.; Mitchell, J.S.B.; Kaufman, A.E.;

Visualization, 1995. Visualization '95. Proceedings., IEEE Conference on , 29 1995

Page(s): 201 -208, 453

[Abstract] [PDF Full-Text (744 KB)] IEEE CNF

9 Curve and surface smoothing without shrinkage

Taubin, G.;

Computer Vision, 1995. Proceedings., Fifth International Conference on , 20-1995

Page(s): 852 -857

[Abstract] [PDF Full-Text (624 KB)] IEEE CNF



10 Parallel rendering techniques for massively parallel visualization

Hansen, C.; Krogh, M.; Painter, J.;

Parallel Algorithms/Architecture Synthesis, 1997. Proceedings. Second Aizu International Symposium, 17-21 Mar 1997

Page(s): 276 -281

[Abstract] [PDF Full-Text (484 KB)] IEEE CNF

11 Towards efficient parallel radiosity for DSM-based parallel comput virtual interfaces

Renambot, L.; Arnaldi, B.; Priol, T.; Pueyo, X.;

Parallel Rendering, 1997. PRS 97. Proceedings. IEEE Symposium on , 20-21

Page(s): 79 -86

[Abstract] [PDF Full-Text (1016 KB)] IEEE CNF

12 Fast and memory efficient polygonal simplification

Lindstrom, P.; Turk, G.;

Visualization '98. Proceedings , 18-23 Oct 1998

Page(s): 279 -286, 544

[Abstract] [PDF Full-Text (2116 KB)] IEEE CNF

13 Making 3D textures practical

Bajaj, C.; Insung Ihm; Sanghun Park;

Computer Graphics and Applications, 1999. Proceedings. Seventh Pacific Cor

, 1999

Page(s): 259 -268, 330

[Abstract] [PDF Full-Text (212 KB)] IEEE CNF

14 Networked stereoscopic virtual environment system

Stanley, C.; Temkin, B.; Dev, P.; Heinrichs, W.L.; Srivastava, S.; Waldron, K Computer-Based Medical Systems, 2001. CBMS 2001. Proceedings. 14th IEE Symposium on , 2001

Page(s): 400 -406

[Abstract] [PDF Full-Text (368 KB)] IEEE CNF

15 Parallel polygon rendering for message-passing architectures

Crockett, T.W.; Orloff, T.;

IEEE Parallel & Distributed Technology: Systems & Applications [see also IEE

Concurrency], Volume: 2 Issue: 2, Summer 1994



Page(s): 17 -28

[Abstract] [PDF Full-Text (980 KB)] IEEE JRN

16 A framework for streaming geometry in VRML

Gueziec, A.; Taubin, G.; Horn, B.; Lazarus, F.;

Computer Graphics and Applications, IEEE, Volume: 19 Issue: 2, Mar/Apr 1

Page(s): 68 -78

[Abstract] [PDF Full-Text (1068 KB)] IEEE JRN

17 Rapid collision detection by dynamically aligned DOP-trees

Zachmann, G.;

Virtual Reality Annual International Symposium, 1998. Proceedings IEEE 199

Mar 1998

Page(s): 90 -97

[Abstract] [PDF Full-Text (372 KB)] IEEE CNF

18 Ringtree: a VLSI architecture for fast image generation and proces

Eo, K.S.; Kim, S.S.; Kyung, C.M.;

Circuits and Systems, 1988., IEEE International Symposium on , 7-9 Jun 198

Page(s): 801 -804 vol.1

[Abstract] [PDF Full-Text (360 KB)] IEEE CNF

19 The 4D-MP graphics superworkstation: computing+graphics=40 MIPS+MFLOPS and 100000 lighted polygons per second

Baskett, F.; Jermoluk, T.; Solomon, D.;

Compcon Spring '88. Thirty-Third IEEE Computer Society International Confe

Digest of Papers, 29 Feb-3 Mar 1988

Page(s): 468 -471

[Abstract] [PDF Full-Text (324 KB)] IEEE CNF

20 The TP-Index: a dynamic and efficient indexing mechanism for ter databases

Han Shen; Beng Chin Ooi; Hongjun Lu;

Data Engineering, 1994. Proceedings. 10th International Conference, 14-18

Page(s): 274 -281

[Abstract] [PDF Full-Text (520 KB)] IEEE CNF



21 Polygonal approximation of image contours on parallel machines

Scarabottolo, N.; Sorrenti, D.;

Massively Parallel Computing Systems, 1994., Proceedings of the First Interr Conference on , 2-6 May 1994

Page(s): 308 -316

[Abstract] [PDF Full-Text (552 KB)] IEEE CNF

22 On-chip hardware accelerator for model-based 3-D instrumentatic run-length matching

Kamoshida, M.; Hanyu, T.; Kameyama, M.;

Industrial Electronics, Control, and Instrumentation, 1995., Proceedings of tl IEEE IECON 21st International Conference on , Volume: 2, 6-10 Nov 1995

Page(s): 1319 -1323 vol.2

[Abstract] [PDF Full-Text (384 KB)] IEEE CNF

23 A time- and cost-optimal algorithm for overlap graphs, with applic

Olariu, S.; Zomaya, A.Y.;

Parallel Processing, 1996., Proceedings of the 1996 International Conference

Volume: 2, 12-16 Aug 1996

Page(s): 74 -81 vol.2

[Abstract] [PDF Full-Text (808 KB)] IEEE CNF

24 Exploiting frame-to-frame coherence in a virtual reality system

Schaufler, G.;

Virtual Reality Annual International Symposium, 1996., Proceedings of the Il

30 Mar-3 Apr 1996

Page(s): 95 -102

[Abstract] [PDF Full-Text (744 KB)] IEEE CNF

25 Coarse grained parallel next element search

Chan, A.; Dehne, F.; Rau-Chaplin, A.;

Parallel Processing Symposium, 1997. Proceedings., 11th International, 1-5

Page(s): 320 -325

[Abstract] [PDF Full-Text (496 KB)] **IEEE CNF**

1 2 3 4 [Next]





Home | Log-out | Journals | Conference Proceedings | Standards | Search by Author | Basic Search | Advanced Search | Join IEEE | Web Account | New this week | OPAC Linking Information | Your Feedback | Technical Support | Email Alerting | No Robots Please | Release Notes | IEEE Online Publications | Help | FAQ | Terms | Back to Top

Copyright © 2002 IEEE — All rights reserved

		CURED TIRES	
		No Records to Display.	
	Last Name	First Name	
Search Another:	ohba	akio	
Inventor		Search	

To go back use Back button on your browser toolbar.

Back to PALM | ASSIGNMENT | OASIS | Home page



PALM INTRANET

Day: Wednesday Date: 1/22/2003 Time: 08:08:46

Inventor Name Search Result

Your Search was:

Last Name = OHBA First Name = AKIO

Application#	Patent#	Status	Date Filed	Title	Inventor Name
07367372	4956706	150	06/16/1989	APPARATUS FOR PROCESSING IMAGE	OHBA, AKIO
07609612	5214758	150	11/06/1990	ANIMATION PRODUCING APPARATUS	OHBA , AKIO
<u>08267678</u>	5850540	150	06/29/1994	METHOD AND APPARATUS FOR TIME-SHARING CPU SYSTEM BUS IN IMAGE GENERATION SYSTEM	OHBA , AKIO
08930678	6362827	150	12/29/1997	APPARATUS AND METHOD FOR DISPLAYING A PLURALITY OF GENERATED VIDEO IMAGES AND EXTERNALLY SUPPLIED IMAGE DATA	OHBA , AKIO
09175392	6373989	150	10/19/1998	ITERATED IMAGE TRANSFORMATION AND DECODING APPARATUS AND METHOD, AND RECORDING MEDIUM	OHBA , AKIO
09388781	Not Issued	030	09/02/1999	DATA TRANSMITTING AND RECEIVING SYSTEM DATA RECEIVING APPARATUS AND DATA TRANSMITTING APPARATUS	OHBA , AKIO
09409474	6428415	150	10/06/1999	ELECTRONIC EQUIPMENT, AUXILIARY INFORMATION DISPLAY DEVICE, AND PORTABLE GAME MACHINE	OHBA, AKIO

07912236	5459830	150	07/10/1992	ANIMATION DATA INDEX CREATION DRAWN FROM IMAGE DATA SAMPLING COMPOSITES	OHBA , AKIO
07268760	4949286	150	11/09/1988	DRESS DESIGN FORMING APPARATUS	OHBA , AKIO
09315082	Not Issued	071	05/19/1999	IMAGE PROCESSING DEVICE AND METHOD, AND DISTRIBUTION MEDIUM	OHBA , AKIO
<u>09112608</u>	Not Issued	041	07/09/1998	ENTERTAINMENT SYSTEM, PICTURE DISPLAY APPARATUS, INFORMATION PROCESSING APPARATUS AND SYNCHRONIZATION CONTROL METHOD	OHBA, AKIO
08684025	5943057	150	07/19/1996	METHOD AND APPARATUS FOR PROCESSING THREE-DIMENSIONAL PICTURE INFORMATION	OHBA, AKIO
07798152	5241372	150	11/26/1991	VIDEO IMAGE PROCESSING APPARATUS INCLUDING CONVOLUTION FILTER MEANS TO PROCESS PIXELS OF A VIDEO IMAGE BY A SET OF PARAMETER COEFFICIENTS	ОНВА , АКІО
08868124	5784070	150	06/03/1997	METHOD AND APPARATUS FOR PRODUCING A POLYGONAL IMAGE REPRESENTATION IMAGE THROUGH OPERATION OF PLOTTING COMMANDS ON IMAGE DATA	OHBA, AKIO
08868123	6011564	150	06/03/1997	METHOD AND APPARATUS FOR PRODUCING AN IMAGE THROUGH OPERATION OF PLOTING COMMANDS ON IMAGE DATA	OHBA, AKIO
07500393	5083201	150	03/28/1990	VIDEO IMAGE MOTION DATA GENERATOR FOR	OHBA , AKIO

			***************************************	COMPUTER GRAPHICS	
07268774	Not Issued	163	11/09/1988	APPARATUS FOR DISPLAYING A FACIAL IMAGE INDICATIVE OF DECISION INFORMATION	OHBA , AKIO
<u>07268773</u>	4885702	150	11/09/1988	METHOD OF FORMING CURVED SURFACES AND THE APPARATUS	OHBA , AKIO
<u>09322775</u>	6498860	150	05/28/1999	INPUT POSITION DETECTION DEVICE AND ENTERTAINMENT SYSTEM USING THE SAME	OHBA, AKIO
09322774	6254477	150	05/28/1999	PORTABLE ELECTRONIC DEVICE, ENTERTAINMENT SYSTEM AND METHOD OF OPERATING THE SAME	OHBA , AKIO
09315713	Not Issued	071	05/20/1999	IMAGE PROCESSING DEVICE, METHOD AND DISTRIBUTION MEDIUM	OHBA , AKIO
09315083	Not Issued	041	05/19/1999	INFORMATION PROCESSING DEVICE AND METHOD, DISTRIBUTION MEDIUM, AND RECORDING MEDIUM	OHBA , AKIO
09438652	Not Issued	041	11/12/1999	IMAGE GENERATION METHOD AND IMAGE GENERATION DEVICE	OHBA , AKIO
06888846	4791581	150	07/22/1986	METHOD AND APPARATUS OF FORMING CURVED SURFACES	OHBA , AKIO
09402392	Not Issued	061	01/06/2000	PORTABLE ELECTRONIC DEVICE AND ENTERTAINMENT SYSTEM	OHBA , AKIO
<u>09182178</u>	Not Issued	041	10/29/1998	FRACTAL IMAGE COMPRESSION	OHBA , AKIO
<u>08945580</u>	6211890	150	06/29/1998	IMAGE PROCESSOR AND IMAGE PROCESSING METHOD	OHBA , AKIO
<u>07623110</u>	5101268	150	12/03/1990	VISUAL POINT POSITION CONTROL APPARATUS	OHBA, AKIO
<u>09135724</u>	6427201	150	08/18/1998	INFORMATION PROCESSING APPARATUS FOR ENTERTAINMENT SYSTEM UTILIZING	OHBA , AKIO

				DMA-CONTROLLED HIGH-SPEED TRANSFER AND PROCESSING OF ROUTINE DATA	
<u>09861916</u>	Not Issued	020	05/21/2001	INFORMATION PROCESSING APPARATUS, GRAPHIC PROCESSING UNIT, GRAPHIC PROCESSING METHOD, STORAGE MEDIUM, AND COMPUTER PROGRAM	OHBA, AKIO
09402495	Not Issued	061	06/12/2001	PORTABLE ELECTRONIC DEVICE AND ENTERTAINMENT SYSTEM	OHBA, AKIO
10085353	Not Issued	020	02/28/2002	INFORMATION PRESENTATION SYSTEM, INFORMATION PROCESSING SYSTEM, METHOD FOR PROVIDING INFORMATION, METHOD FOR PROCESSING INFORMATION, AND DATA STORAGE	OHBA, AKIO
09643665	Not Issued	041	08/17/2000	ITERATED IMAGE TRANSFORMATION AND DECODING APPARATUS AND METHOD, AND RECORDING MEDIUM	OHBA, AKIO
<u>09916936</u>	Not Issued	030	07/27/2001	DATA PROVIDING SYSTEM, METHOD AND COMPUTER PROGRAM	OHBA, AKIO
09703071	Not Issued	041	10/31/2000	SURFACE COMPUTER AND COMPUTING METHOD USING THE SAME	OHBA, AKIO
09971962	Not Issued	030	10/05/2001	IMAGE PROCESSOR, IMAGE PROCESSING METHOD, RECORDING MEDIUM, COMPUTER PROGRAM AND SEMICONDUCTOR DEVICE	OHBA, AKIO
<u>09976519</u>	Not Issued	030	10/12/2001	VIRTUAL WORLD SYSTEM, SERVER COMPUTER AND INFORMATION PROCESSOR	OHBA, AKIO

10002312	Not Issued	030	10/24/2001	IMAGE PROCESSING METHOD, IMAGE PROCESSING APPARATUS, COMPUTER PROGRAM, AND SEMICONDUCTOR DEVICE	OHBA, AKIO
<u>10146345</u>	Not Issued	020	05/15/2002	ENTERTAINMENT SYSTEM	OHBA, AKIO
10154110	Not Issued	071	05/22/2002	INFORMATION PROCESSING APPARATUS FOR ENTERTAINMENT SYSTEM UTILIZING DMA-CONTROLLED HIGH-SPEED TRANSFER AND PROCESSING OF ROUTINE DATA	OHBA, AKIO
<u>09488405</u>	Not Issued	120	01/20/2000	HIGH-SPEED PROCESSOR SYSTEM AND CACHE MEMORIES WITH PROCESSING CAPABILITIES	OHBA, AKIO
<u>09502671</u>	Not Issued	030	02/11/2000	GAME SYSTEM WITH GRAPHICS PROCESSOR	OHBA, AKIO
09778159	6369823	150	02/05/2001	PICTURE PROCESSING APPARATUS AND PICTURE PROCESSING METHOD	OHBA, AKIO
<u>09797873</u>	Not Issued	030	03/02/2001	DIGITAL FILTER	OHBA, AKIO
<u>09516950</u>	Not Issued	071	03/01/2000	METHOD OF AND APPARATUS FOR PROCESSING IMAGE, RECORDING MEDIUM, AND PROGRAM	OHBA, AKIO
09854639	Not Issued	030	05/14/2001	PORTABLE ELECTRONIC DEVICE, ENTERTAINMENT SYSTEM AND METHOD OF OPERATING THE SAME	OHBA, AKIO
10075875	Not Issued	030	02/14/2002	ELECTRONIC MAIL SYSTEM AND METHOD FOR FORMING ELECTRONIC MAIL	OHBA, AKIO
10286731	Not Issued	019	10/31/2002	OBJECT DISPLAY SYSTEM IN A VIRTUAL WORLD	OHBA, AKIO
07129216	4824349	150	12/07/1987	APPARATUS FOR CONTROLLING TRANSPORTATION OF	OHBAYASHI , AKIO